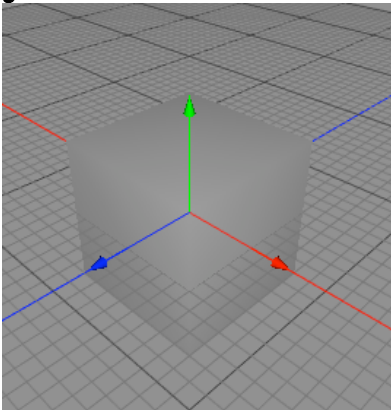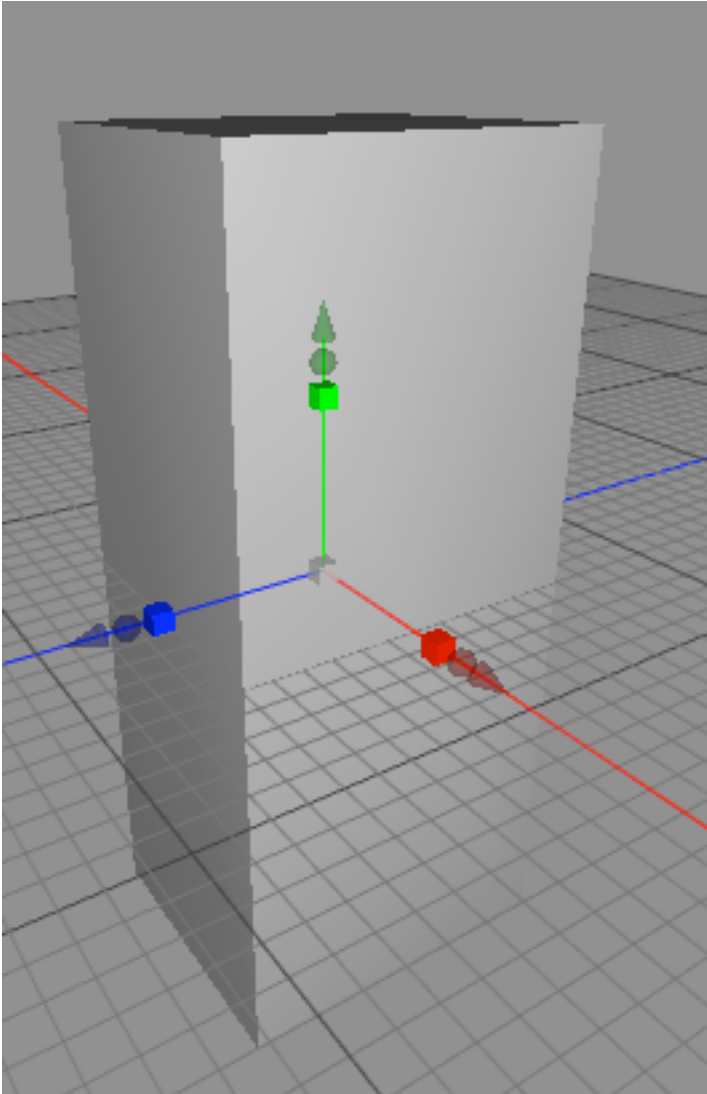# How to prepare a person in cheetah 3d

First start out by sketching your character out (we will use symmetry so you don't have to draw the whole body.)
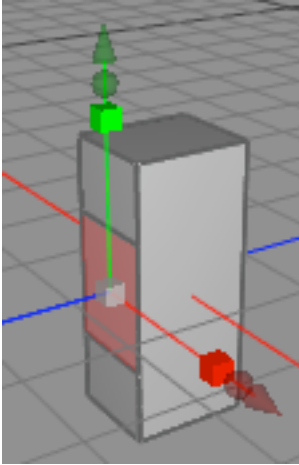
Open cheetah 3d and add a box to your scene

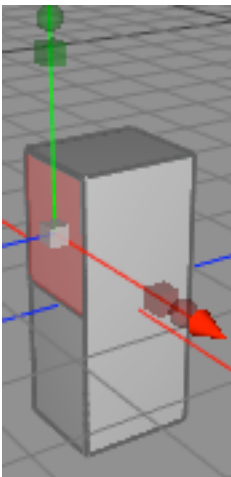 stretch it to the shape of the character.

this is my shape now make the box editable

and use the cover tool to make this(this is the arm slot so make it any size):

then move the face up to the shoulder:

that's it use that technique foe the legs peace out!